

# Heart Quest

Romantic Roleplaying in the Worlds of  
Shoujo Manga



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## About Fudge

Fudge is a role-playing game written by Steffan O'Sullivan, with extensive input from the Usenet community of rec.games.design.

The basic rules of Fudge are available on the internet at <http://www.fudgerpg.com/> and in book form from Grey Ghost Games, P.O. Box 838, Randolph, MA 02368. They may be used with any gaming genre. While an individual work derived from Fudge may specify certain attributes and skills, many more are possible with Fudge. Every Game Master using Fudge is encouraged to add or ignore any character traits. Anyone who wishes to distribute such material for free may do so; merely include this ABOUT FUDGE notice and disclaimer (complete with Fudge copyright notice). If you wish to charge a fee for such material, other than as an article in a magazine or other periodical, contact Grey Ghost Press.

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## *Table of Contents*

<i>Introduction: HeartQuest in a Nutshell</i>	5
An Introduction to Roleplaying	6
Introduction to Shoujo	7
Characters and Character Traits	8
Character Creation	8
Action Resolution	9
Scale	9
Wounds	11
<i>Chapter 1: Character Creation</i>	13
Trading Traits	14
0. Campaign Settings	14
1. Character Concept	15
2. Attributes	15
3. Skills	16
4. Gifts	25
5. Faults	28
6. Supernormal Powers	33
7. Finishing Touches	33
8. GM Review	34
<i>Chapter 2: Supernormal Powers</i>	39
Introduction to Supernormal Powers	40
Defining A Power	40
Using A Supernormal Power	42
Magic and Spells	44
Sample Powers	44
<i>Chapter 3: Playing the Game</i>	47
Description and Declaration	48
Conversation	48
Task Resolution	49
Traits and Tasks	49
Task Checks	50
<i>Chapter 4: Combat</i>	51
Basic Combat Routine	52
Combat Complications	55

<i>Chapter 5: Gamemastering</i>	57
Running the Game	58
Setting the Stage	59
Non-Player Characters	59
Running Combat	61
A Short Word on Death	61
Experience and Character Improvement	61
The Final Rule of GMing	62
<i>Chapter 6: Teen Romance</i>	63
Introduction	64
Teenage Life in Japan	64
Dating and Sex	65
Romantic Traditions	66
Confessions of Love	67
Shonen-ai and Shoujo-ai	67
The “Couple-in-Denial” Syndrome	67
The Role of Sports	68
Forbidden Loves	68
How and When to Wrap Things Up	68
<i>Chapter 7: Magical Girls</i>	71
On the Subject of the Magical Girl	72
1) Magical Heroine Team	72
2) Single Magical Girl	73
3) Rival Magical Girls	74
4) Physic Girls	74
5) The Magical Thief	74
6) Out of This World!	74
7) Witch in Training	75
What Do Guys Do in Magical Girl Campaigns, Anyway?	75
Evil?	76

<i>Chapter 8: Historical Romance &amp; Out of This World</i>	77
Historical Romance: Let's talk about History	78
Setting	78
Mood	79
Theme	70
Out of This World!	71
Setting	71
Mood	71
Theme	72
<i>Chapter 9: Sendai Academy</i>	85
Introduction	86
This Year's Class	86
Clubs	86
School Rules and Regulations	87
Socio-Economic Issues	87
Sample Characters	87
<i>Chapter 10: Ghost Tamer Miyaki</i>	95
Introduction	96
A Deathbed Encounter	97
The First Strike	97
The Characters	99
<i>Chapter 11: Steel Heidi</i>	105
Kensmarck	106
Heidi's Story	106
The Characters	107
<i>Chapter 12: Sample Characters</i>	111
<i>Chapter 13: Bibliography, Resources</i>	123
Fantastic Adventures	124
Idol Singers	124
Magical Girls	125
Teen Romance	126
Books and References	127
Other Role-Playing Games	127
Web Resources	127



Enter the worlds of *HeartQuest* and experience a new dimension of manga and anime roleplaying. *HeartQuest* is the first roleplaying game dedicated to shoujo manga, “girls’ comics,” style storytelling. Designed by dedicated fans, *HeartQuest* covers the entire spectrum of shoujo manga settings and remains true to the genre. Magical girls, teen romance, fantastic worlds, idol singers, school exams, evil villains, and much more await inside this book.

The hallmark of shoujo manga style is an emphasis on character development. *HeartQuest* provides players with powerful tools to put their characters in the spotlight of every game session. The flexible character creation system lets you design whatever character you can imagine. Will you play the star of the school soccer team, an orphan coming to grips with a strange destiny, the gaijin exchange student struggling to fit in, a dashing swordswoman fighting for love and honor, or...? In *HeartQuest*, the choice is yours.

*HeartQuest* features elegant, simple, and easy to learn rules, built from the popular FUDGE system, that encourage character interaction and dramatic storytelling. *HeartQuest* provides players and Game Masters plenty of tips and hints for getting their games up and running:

- Many pages of sample characters
- Dozens of illustrations to spark your imagination
- Guidelines for shoujo style campaigning
- Overviews of genres suitable for *HeartQuest* adventures
- Three introductory campaign settings – “Ghost Tamer Miyaki,” “Sendai Academy,” and “Steel Heidi” complete with sample characters

*Experience the exciting worlds of shoujo manga with HeartQuest!*

